# DistCoz: Tell Me What to Optimize in My Distributed Application

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- Optimizing a distributed application:
  - How to find optimization candidates?
    - $\Rightarrow$  Current techniques:
      - CPU-intensive subtasks (e.g. found via perf)

## Critical path analysis

- How to evaluate potential improvement?
  - $\Rightarrow$  Implement, test, repeat
  - $\Rightarrow$  Wastes developers' time!
- Use virtual speedup
  - $\Rightarrow$  Simulate speedup by *slowing down* other components
- Extend to distributed setting
  - ⇒ Apply virtual speedup to RPCs

- Output: speedup vs. virtual speedup
- Allows direct correlation between local speedup and global speedup

## Code

#### AlsApplication.scala:

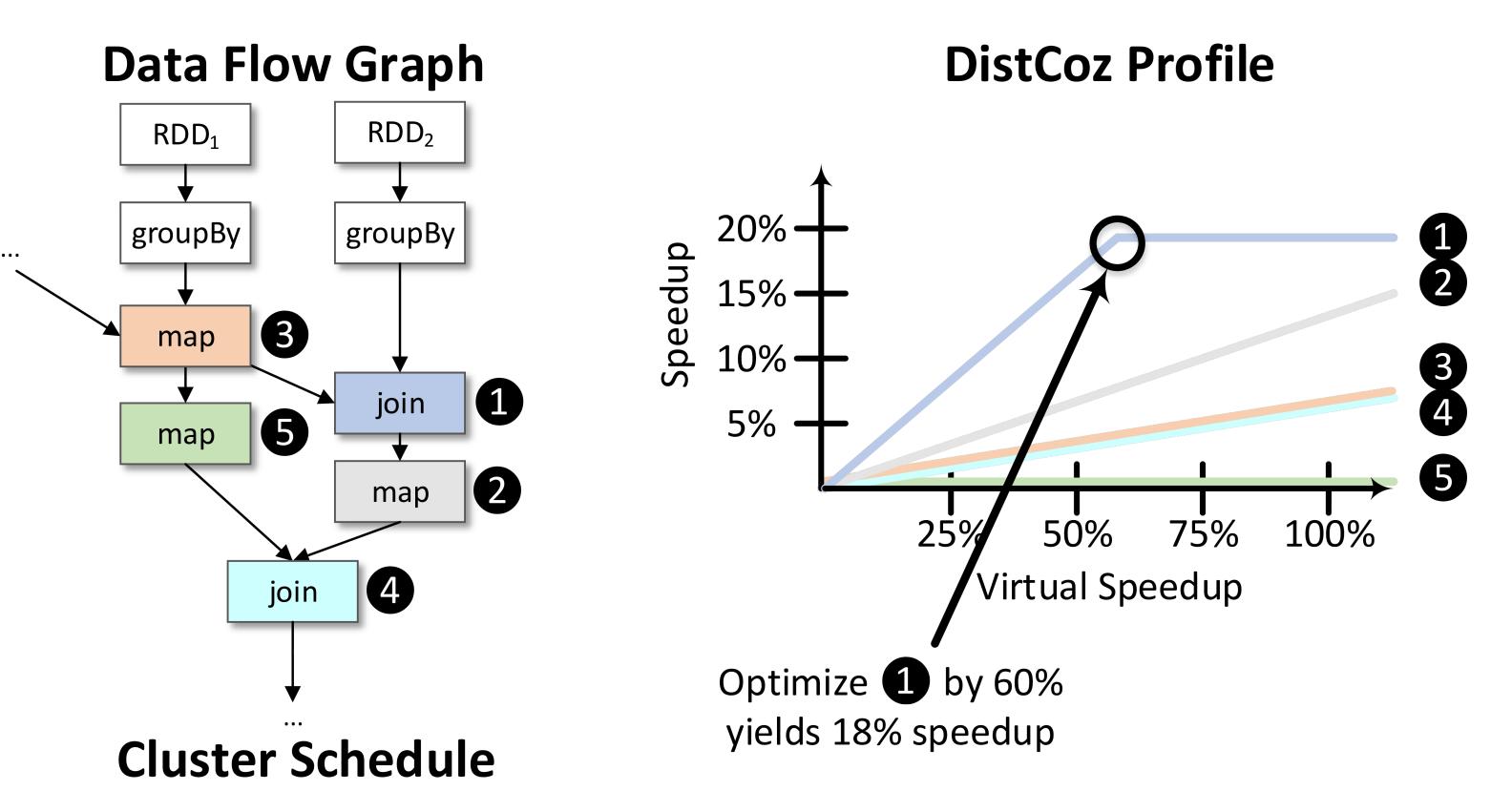
val als = new ALS()
 .setMaxIter(50)
 .setRegParam(0.01)
 .setUserCol("userId")
 .setItemCol("movieId")
 .setRatingCol("rating")
val model = als.train(trainingData)

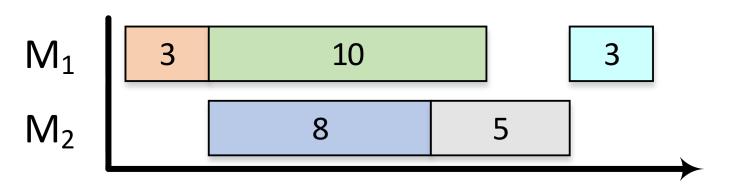
### ALS.scala:

. . .

val RDD1 = loadFromHdfs(matrixA)
val RDD2 = loadFromHdfs(matrixB)
val input1 = RDD1.groupBy(..).map(..)
val input2 = RDD2.groupBy(..)

val output1 = input1.map(..) 5
val intermediate2 = input2.join(input1) 2
val output2 = intermediate2.map(..) 1





val result = output1.join(output2)

- Reduce search space?
- Run on every request?
- Apply to investigation of latency issues?